

GAME GOAL

In "Rabbit vs Bondsman," a fugitive known as 'The Rabbit' has eluded bail, leading John, the bondsman, to enlist Bounty Hunters for retrieval. The game features distinct objectives for the Rabbit and the Bounty Hunter(s).

The Rabbit's primary goal is to amass funds from stash houses or jobs while skillfully evading the pursuing bounty hunter(s). Additionally, the Rabbit can opt to acquire a four-digit code from stash houses using QR codes, providing an opportunity to access cash stored in the vault. If the Rabbit is apprehended by a Bounty Hunter, they can use the collected funds to pay a bribe for escape, but only if they meet the pre-established bribe amount determined by players before the game begins. If the Rabbit fails to earn enough money before capture, the Bounty Hunter claims victory. Conversely, if the Bounty Hunter(s) deplete all their funds before capturing the Rabbit, the Rabbit emerges victorious.

The Bounty Hunter's objective is to capture the Rabbit before losing their funds. Throughout the game, each Bounty Hunter has the chance to obtain a vault key using QR codes at specific locations.

Possessing the vault key grants Bounty Hunters access to any cash stored in the vault. In cases where multiple Bounty Hunters are involved, the first one to capture the Rabbit wins if the Rabbit cannot meet the required bounty payment.